Submit and present a list of at least three possible topics for your research project. Each must be accompanied by one (or more) references from the literature (computer science journals and conference proceedings published within the last three years).

Use PowerPoint (or equivalent) for your presentation, at least one but not more than three slides per topic. Each topic presentation should include:

- Succinct statement of the specific topic to be explored, e.g., "Do current natural language dialog systems recognize the use of analogy in the dialog?" rather than "Natural language understanding".

- Motivation for studying this topic, e.g., "I plan to create a non-player character that can understand an analogy presented by an avatar in Second Life" rather than "Analogy use is ubiquitous".

- Reference(s) which form starting point for the literature review on this topic

The written report that accompanies the presentation should incorporate in narrative form the points made in your presentation, both on the slides and in your remarks.