Assignment 1117
This is essentially the Quiz 2 review assignment; as stated in the syllabus, Quiz 2 is scheduled for November 17. Nothing to submit, just items to review.

Not for Submission
The material for Quiz 2 covers everything we’ve looked at since Quiz 1:

- Software specification and modeling (use cases, objects/data)
- 3D object modeling: constructive solid geometry (CSG) and other tree approaches (Angel Chapter 10), curves and surfaces (Angel Chapter 11), polygon meshes (Angel Chapter 5.7)
- Projection and camera transformation matrices (Angel Chapter 5)

Possible tasks/questions for the quiz include:

- Expression or interpretation of some construct or application in terms of UML
- Approaches to modeling or representing certain real-world objects or behaviors
- Derivation of transformations that are similar or related to the ones that we discussed in class